

Who does what?

Address gender roles by talking about which jobs girls/women and boys/men (would like to) do.

0 ratings & comments

Topic

- ✓ Puberty & sexuality
- ✓ Society
- ✓ Identity & emotions

 5 - 15 minutes

 +5 players

 Easy

 Calm

 Small (office, pavement)

Learning skills

- ✓ Self-management & future orientation
- ✓ Self-awareness
- ✓ Empathy & social awareness
- ✓ Relationship skills

Contributors



Mobile School

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Activity type

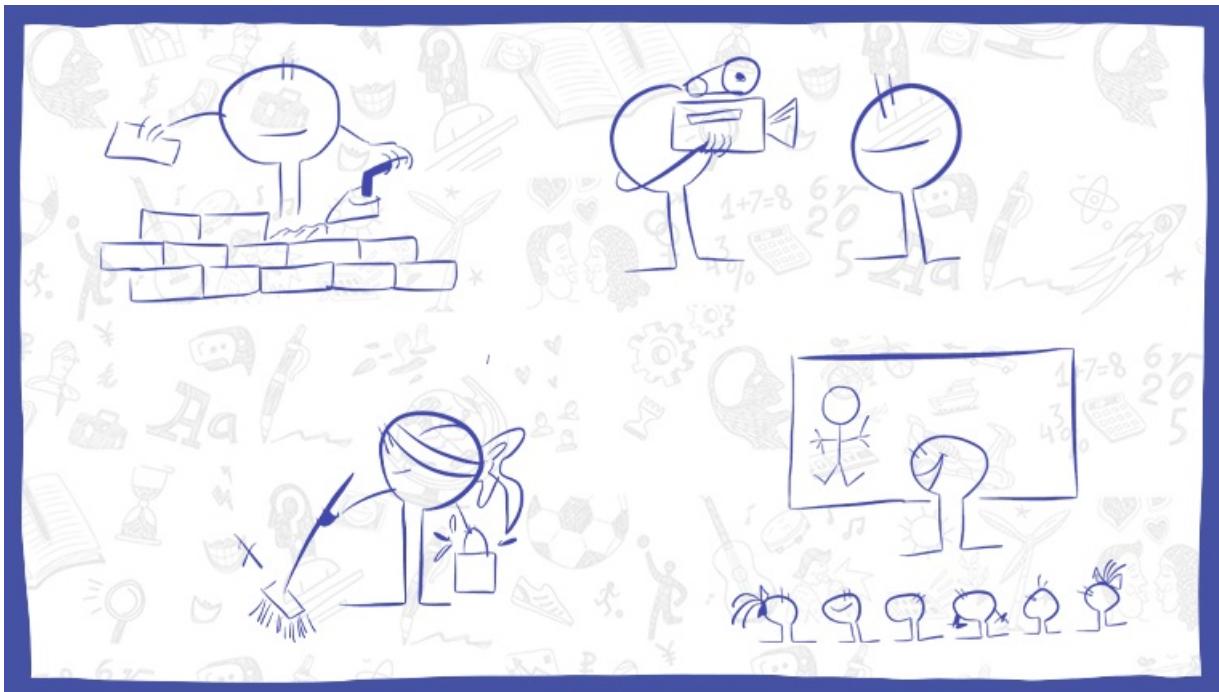
- ✓ Group discussion

Materials

- ✓ Basic
- ✓ Printable downloads

Age

- ✓ 6 - 11 years
- ✓ 12 - 14 years
- ✓ 15 - 17 years
- ✓ 18+ years



Materials

Everything you need to play this game

- ✓ Professions & Products game board (BUSINESS C1)
 [Download professions-products-game-board.jpg \(1.8mb\)](#)
- ✓ Paper
- ✓ A pen

How to play the game

A step-by-step guide to play the game

- 1 Look at the Professions & Products game board with the players.
 - 2 Ask which professions, according to them, are typically female and which are typically male.
 - 3 Draw two columns on a sheet of paper ("male" and "female") and write down their answers. Can they think of any other professions that go in one of the two columns?
 - 4 Reflection:
 - Why are these professions typically male or female according to you?
 - Do you think men/women are better at ... than women/men? Why (not)?
 - Which profession would you like to do? Is it a typically male or female profession? Does that make a difference for you?
 - ...
 - 5 Draw a third column on your piece of paper and write down: "male and female". Ask the players if they believe all professions can be done by both men and women and why (not).
 - 6 Discuss gender stereotypes and ask the players if they can come up with other stereotypes about boys/men and girls/women.
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Additional game information

Extra game information

This activity is a part of the [StreetSmart](#) sexuality package. The package aims to give youth workers the tools they need to address the topic of sexuality in a playful way with the children and young people they work with, so they can learn to make conscious, healthy and respectful decisions.

Sexuality is a very broad term, encompassing various subtopics. Here, you can find a list of all activities included in our sexuality package to address these different topics:

- 1 **Sexuality in general:** The Sex Alphabet, The Sexuality Goose Game, Yes or No Circle, Sexuality Statement Game
- 2 **Body (development):** Anatomy fundamentals, Who has what?, Physical changes in puberty, Emotional changes in puberty, Life Cycle
- 3 **Boundaries:** Stop!, People to People, Kiss the Teddy Bear, Body Carrousel, (Not) Okay?, Body Twister
- 4 **Relationships:** Choose Your Relationship, My Ideal Partner, In The Worst Way Possible
- 5 **Gender & sexual orientation:** Labels, Sex Change, Who does what?
- 6 **Safe sex:** The Synonym Game, Condom Smugglers, Goodie Bag, STD-Roulette, Can I get pregnant?
- 7 **Sex & media:** Who is responsible?

Variations

Household chores:

- 1 List different household chores and ask the players to jump to the left if, in their house, this chore is done by a woman, to the right if it's done by a man and to stay in place if it's done by both.
- 2 As a variation, you can ask what the ideal scenario would be for them: "If you could choose, who would do ... (name of a chore)?" Let the players jump again and discuss.
- 3 As a second variation, you can ask what you think the situation was like in their parents' home, when their parents were still children themselves. Again, name different chores and let the players jump.
- 4 Reflect on the evolution of the division of household chores between men and women throughout the years in different cultures (gender as a social construct).
- Charades: One of the players enacts a profession from the panel. The other players have to guess which profession it is. Then talk about whether men or women are better/equally good at this particular job.

Specific learning objectives

- Raise awareness on gender stereotypes.
- Reflect on the construct of gender